Seismic refraction tomography and multichannel analysis of surface waves for imaging offshore Cultural



H.F.R.I

Heritage in very shallow water: Results from a synthetic study and real data

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In archaeology, applied geophysics helps to discover new findings of our hidden cultural heritage. However, these methods have been particularly developed in terrestrial environments, leaving the shallow marine ones almost unexplored. This paper examines the effectiveness of Multichannel Analysis of Surface Waves (MASW) and Seismic Refraction Tomography (SRT) on imaging submerged and buried antiquities in a very shallow marine environment. For this purpose, synthetic seismic data sets were created to examine the optimum parameters for the most efficient visualization and interpretation of shallow underwater buried man-made targets. The modeling results outlined that targets wider than 0.5m are reconstructed, both with the SRT and the MASW provided that they are buried close to the seabed. In addition, short spread of the receivers with the MASW provided the most satisfactory outcome concerning the location of the submerged targets. In general the modeling results are quite encouraging and together with the successful application of MASW method in real data can form the basis for establishing the applicability of these geophysical methods in mapping submerged archaeological structures in shallow water environments.



Figure 2: SRT P-wave velocity tomograms from the inversion of first arrivals deduced from the model of Figure 1. Sources and receivers were laid on the sea floor equally spaced at a) 0.25 m and b) 0.5 m intervals, respectively. Black dashed lines indicate the boundaries of relics while the white one, the interface between coarse and fine sediments. c) The same Vp tomogram from the modified model with the buried targets using 0.25m receivers intervals. The higher Vp values bellow the targets, are due to the extrapolation of the shallower ones, since ray coverage is limited to depths less than 2m.



water depth

SRT method, Line 1 & 2: Problems in recording of accurate first arrivals, due to random delays in triggering using the piezoelectric device

SRT method, Line 3:

Solution step 1: Acquisition of seismic records with 10ms pretrigger time

SRT method, Line 3:

Solution step 2: Processing: a) first arrival picking b) trigger delay corrections c) inversion



Figure 6: MASW S-wave velocity pseudo-sections deduced from the real data of Line 1 with (a) forward and (b) reverse source layouts. The magenta frames delineate the positions of the relics while the dotted white line with circles the max depth of investigation. The color scale represents the Shear wave velocity (Vs).

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reverse source layouts refer to the position of the source, located in front of the first and behind the last receiver, respectively. The magenta rectangles delineate the positions of the relics. The color scale represents the Shear wave velocity (Vs).

D. Conclusions

- SRT processing: homogeneous half-space as initial model and use of velocity range constraints
- SRT spacing: 0.5m gave acceptable results, concerning the location of the targets

• SRT acquisition: Resolve technical difficulties in real data acquisition, concerning the delays in recording

• MASW array: the shorter receiver array length, the better the localization of the shallow targets

• MASW artifacts: "dipole" velocity anomalies are mirrored in forward and reverse source layouts

Synthetics proved useful for imaging shallow targets of archaeological interest using seismic methods

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